

UNDER EMBARGO UNTIL March 13th, 2024

at

3 p.m. CET / 10 a.m. EDT / 2 p.m. UTC

Note: EDT, other timezone changes are in effect as of this date

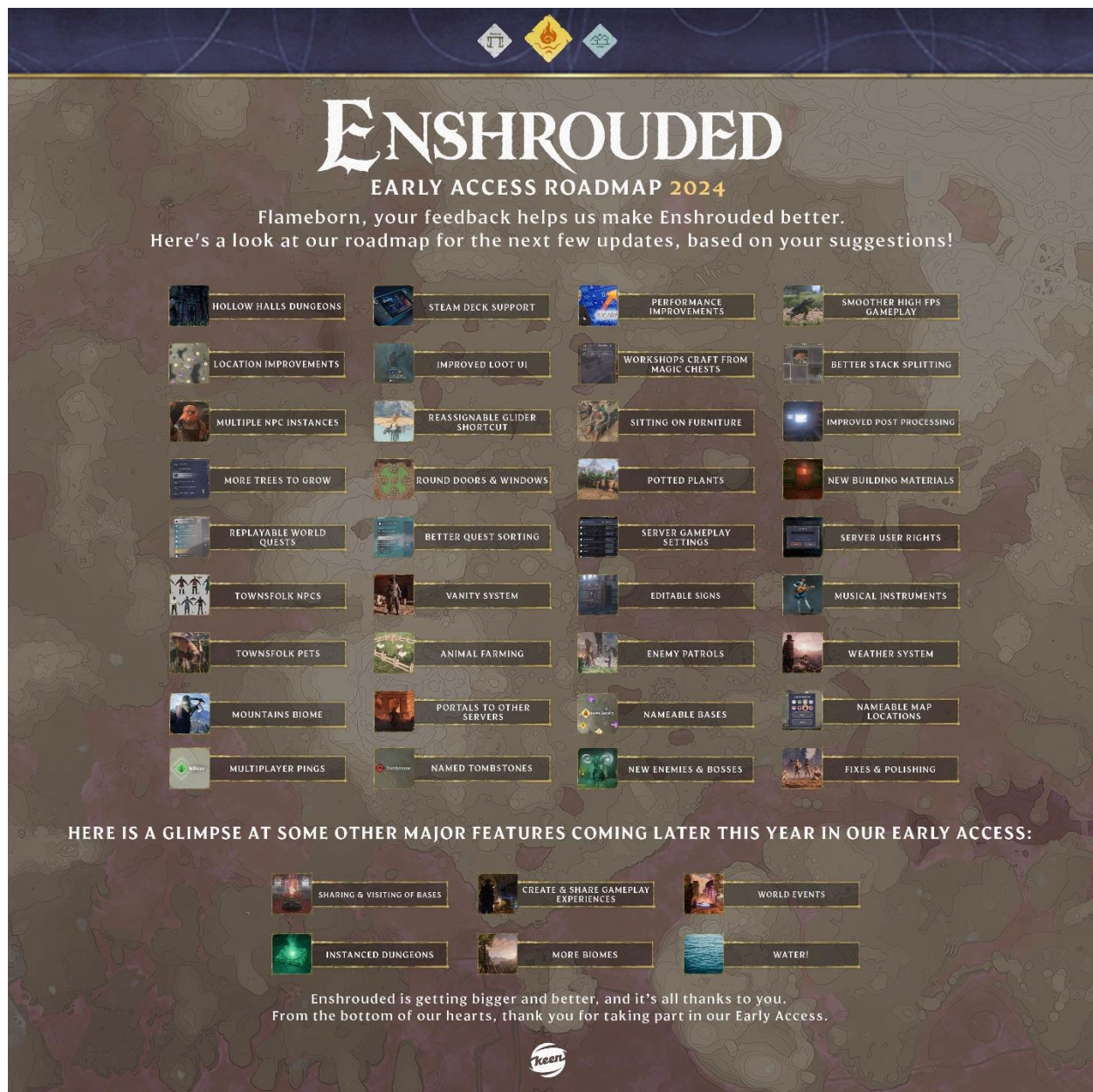
Enshrouded Reveals Roadmap for 2024



Keen Games provides development goals along the Early Access journey, ahead of full launch in 2025.

Frankfurt, Germany, March 13th, 2024 – Keen Games has deliberated after consulting their community and decided on the development roadmap for Enshrouded, the survival ARPG co-op title currently in Early Access, spanning all of 2024, and plans for the first major content update later this month. This high-level overview illustrates the major updates the team hopes to achieve by year-end, though it may be subject to change as time goes on. The features and content shown here were chosen to reflect the team's overall vision for the game, with significant influence by the Feature Upvote system, where the community suggested and subsequently voted on their most desired additions. Enshrouded launched into Early Access weeks ago and has enjoyed a thriving rapport with the community, over 2 million players, and a Very Positive (36k reviews) on Steam since.

See the high-resolution Early Access Road Map in the Enshrouded Press Kit: [Enshrouded PressKit](#)



Dispelling the Future Fog

Most of these highly-desired updates were elevated from the [Feature Upvote](#) platform, where the community presented and voted on which features were collectively important. Some examples include the request for portals between servers, further customizations within servers such as nameable bases, pets, animal husbandry (livestock), and of course, the top-voted feature request: weather systems. Other features, such as more biomes and WATER, yes! WATER! Are planned for 2024, along with the full 1.0 launch to Steam, other storefronts, and consoles aimed for 2025.

This plethora of content doesn't have a linear form yet - as updates and news are released, the team intends to share overall updates and more granular details on major updates as they arrive. The first content update, anticipated later this month, will be outlined soon. However, we can confirm that **larger dungeons** lie up ahead.

Good news for anyone who has been curious to try Enshrouded now, as the game will receive a discount as part of the Steam Spring Sale, commencing March 14th and ending March 21, 2024.

Enshrouded launched into Early Access on Steam on January 24th, 2024, with full 1.0 and console releases planned in 2025. The game reached 2 million players in the weeks following launch and currently enjoys a Very Positive Steam reception. For the latest on Enshrouded news, visit the [official website](#), [purchase the game on Steam](#), and follow the game on social media: [Facebook](#), [X \(formerly Twitter\)](#), [Discord](#), [TikTok](#), and [YouTube](#).

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About Keen Games

Keen Games is one of the leading independent video game developers in Germany. The Frankfurt-based company is run by industry veterans, having successfully developed games for over 30 years – among them the cooperative 3D sandbox action “Portal Knights”, which was awarded the title of “Best German Game” and “Best Online Game” at the Deutscher Computerspielpreis (DCP) in 2017. The German developer focuses on creating creative RPGs, particularly epic adventures where players shape a world and their character to define their journey within it. Keen Games believes that the more creative an experience, the more compelling the adventure. Since their inception in 2005, they have been crafting their tools and technology, including their proprietary voxel engine that allows developers to create vast and lush open worlds that can be fully terraformed and modified by the players.