

Bundle Up: Enshrouded's Biggest Content Update to Date, Souls of the Frozen Frontier, is Out Now



Dynamic weather, animal companions and livestock, new NPCs, a mountain biome, and a flurry of additions have stormed into the game.

Frankfurt, Germany, November 5th, 2024 – *Enshrouded*'s fourth content update, ***Souls of the Frozen Frontier***, is now available for all three million-plus players. Developers **Keen Games** are proud to deliver their most sizable - in contents and scope - to date, including several highly sought-after features, including dynamic weather, animal companions and livestock, townsfolk NPCs across the lands, higher level-cap and crafting tier, new weaponry, clothing, and more, as well as a flurry of other features, content, and fixes. Launched into Early Access in January of 2024 with the full 1.0 launch on PC, PlayStation, and Xbox consoles planned for 2025, Keen Games continues to expand the world by adding deeper gameplay, richer visuals, and polished experiences to better immerse players in *Enshrouded*.

Watch the new **Souls of the Frozen Frontier** Trailer [Here](#)



You Need to See it to Albaneve it

If you haven't yet braced yourselves - consider this your last warning because winter has indeed arrived in Embervale on the snowy peaks of the Albaneve Summits. Venture through the blankets of snow that are anything but cozy — though incredibly fun to play with. Explore the range of dynamic traversal elements: deep snow will slow you down considerably, soaring updrafts will help you glide farther and higher, plus slippery ice plains for better and worse. The Summit is a chilling mountainous biome with new monsters, creatures, and materials. Dig through the piles of quests, lore, and, of course, Shroud areas within. This winter wonderland is full of surprises; ensure you have something hot ready.



They wouldn't let us name this the Pspspspsp Update

One of the most requested and wholesome features Keen Games has had the pleasure of adding to the game is ready to be adopted: pets and farm animals! Enjoy the company of feathered and furry two and four-legged creatures that will stay (like the good boys and girls they are) to graze, laze, and generally provide comfort and companionship. Of course, they can all be petted. Anything non-aggressive can be tamed, and learn to trust you so they can be brought back to the base - no need to ask for parental permission. In return, all they might ask for is a place to sleep and some yummy treats to make themselves right at home - maybe even starting their own little family. Farm animals will drop resources periodically as extra thanks for providing sanctuary.

Watch the new Souls of the Frozen Frontier Update 4 Highlights video [Here](#)



Avalanche of Features Included (We're Really Piling it On)

Speaking of friends, thanks to the work of the several millions of Flameborn playing, the power of the Flame has increased so that more souls have arrived back into Embervale, populating various areas and helping you rebuild their world. These returning NPC residents can also be invited to your base to assist with crafting and tasks. They're excited to share the latest survivor fashions with you, too. These aren't fair-weather friends.

Dynamic weather is finally coming to the in-game world, as well. Protect yourself against the bitter cold with recipes for appropriate outerwear that will aid your acclimation to the new altitudes. That's right - the weather may now impact your adventuring. Expect unexpected changes to temperature, rain, and other elements to contend with. Not only will survival skills be elevated, but level caps too.

Players can now ascend to level 35 in the Souls of the Frozen Frontiers update, including spells, skills, and other perks. Fitting gear can be crafted for various classes, while new materials like snow will be available for building bases or monuments to the player's sense of achievement. One thing to note: this snow will not melt when used in less-than-frigid biomes. Why? Ask us ice-ly and maybe we will tell you.

While Keen Games has already plowed through much of the 2024 roadmap, the community-led [Feature Upvote](#) platform provides plenty of ideas to consider as the team looks ahead to next year's eventual 1.0 full launch and console editions. This year's EA launch has seen over three million players embark on adventures across Embervale, enjoying formerly three — now four! — major content updates. *Enshrouded* has maintained a Very Positive Steam rating from players, keenly listening to feedback to help craft the game over time. For the latest on *Enshrouded*

news, visit the [official website](#), [purchase the game on Steam](#), and follow official accounts on social media: [Facebook](#), [X \(formerly Twitter\)](#), [Discord](#), [TikTok](#), [Reddit](#), and [YouTube](#).

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About Keen Games

Keen Games is one of the leading independent video game developers in Germany. The Frankfurt-based company is run by industry veterans, having successfully developed games for over 30 years – among them the cooperative 3D sandbox action “Portal Knights,” which was awarded the title of “Best German Game” and “Best Online Game” at the Deutscher Computerspielpreis (DCP) in 2017. The German developer focuses on creating creative RPGs, particularly epic adventures where players shape a world and their character to define their journey within it. Keen Games believes that the more creative an experience, the more compelling the adventure. Since their inception in 2005, they have been crafting their tools and technology, including their proprietary voxel engine that allows developers to create vast and lush open worlds that can be fully terraformed and modified by the players.